

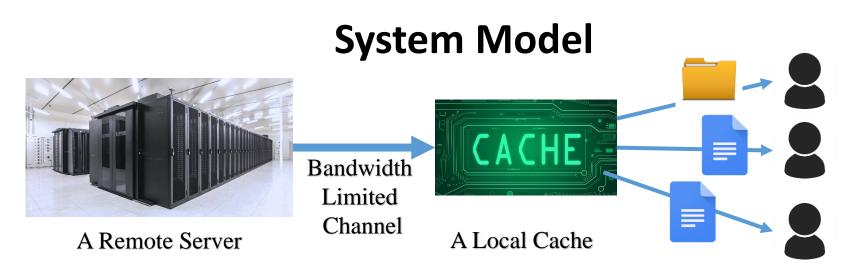
#### Cache Updating Strategy Minimizing the Age of Information with Time-Varying Files' Popularities

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# Outline

- Problem Statement
  - □ Age of Information
  - Optimization Problem Formulation
- Optimization Problem Resolution
  - Markov Decision Process (MDP) Formulation
  - Constraint Modification and Constrained Markov Decision (CMDP) Reformulation
  - Single File Decomposition
  - Linear Programming (LP) Solution
  - Practical Scheduling Algorithm for Primal Problem
- Performance Evaluation
  - □ Asymptotic optimality
  - Numerical Simulations



**Remote server** stores  $\mathcal{N}$  files, each has the following three characteristics:

- (1) <u>time-sensitive (e.g., web crawling)</u>
- (2) <u>has its own popularity</u>
- (3) the popularity (i.e., the number of requests each time) is time varying.

Users request files, then pick them up in the local cache.

**Local Cache** stores copies of all the files (but probably not the freshest version). The local cache pulls file updates through a <u>bandwidth limited</u> **channel**. Due to bandwidth constraint, only a subset of files can be downloaded simultaneously.

Question: How to design update strategies that <u>adapt to time-varying</u> popularities, so that users can receive fresh files?

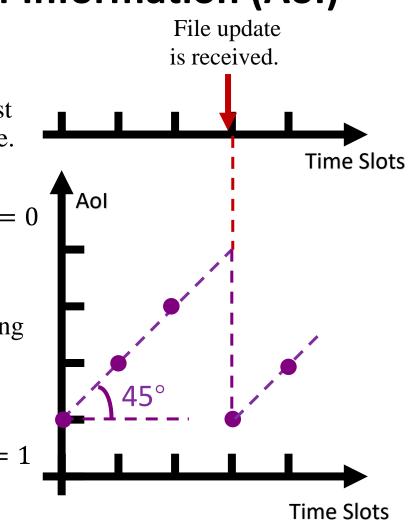
# **Freshness Model – Age of Information (Aol)**

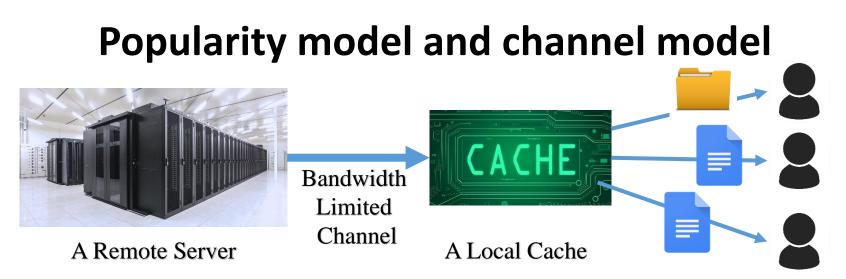
- Def: **AoI** measures time elapsed since the latest file version has been updated at the local cache.
- Let  $u_{n,t} = 1$  if file *n* is updated in slot *t*;  $u_{n,t} = 0$  indicates file *n* is not updated in slot *t*.
- Let  $X_{n,t}$  denote the AoI of file n at the beginning of slot t:

File *n* is not updated,  $u_{n,t} = 0$ , then

 $X_{n,t+1} = X_{n,t} + 1$ 

≻ If file *n* is updated,  $u_{n,t} = 1$ , then  $X_{n,t+1} = 1$ 





- Time Varying File Popularities:
  - > We characterize the popularity of file *n* by using **popularity mode**  $R_{n,t}$
  - The number of requests for file *n* in slot *t* depends on the  $R_{n,t}$ , which can be characterize by functions  $\omega_n(R_{n,t})$ .

The popularity mode  $R_{n,t}$  evolves like a <u>Markov Chain</u>, i.e.,

$$P_{r,r'}^{n} \coloneqq \Pr(R_{n,t+1} = r' | R_{n,t} = r), \forall (r,r'), t$$

• Bandwidth Limited Channel:

> In each slot, no more than M files can be updated.

$$\sum_{n=1}^{N} u_{n,t} \leq M, \forall t$$

## **Problem Formulation**

• The goal is to design a policy  $\pi$  that designs update decisions  $\{u_{n,t}\}$  for all the files, so that the expected AoI of the requested files can be minimized:

Problem 1: (Primal Problem)  

$$\pi^* = \arg\min_{\pi \in \Pi} a(\pi), \text{ where } a(\pi) = \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \sum_{n=1}^{N} \omega_n(R_{n,t}, X_{n,t}) \right] \text{ AoI}$$

$$\sum_{n=1}^{N} u_{n,t} \leq M, \forall t.$$

This problem can be formulated as an MDP:

State: the AoI and popularity of all the files  $\{X_{n,t}, R_{n,t}\}_{n=1}^{N}$ 

Action: all the update decisions that satisfy bandwidth constraint  $\sum_{n=1}^{N} u_{n,t} \leq M$ .

Cost: the total AoI of all the requested files  $\sum_{n=1}^{N} \omega_n(R_{n,t}) X_{n,t}$ 

Infinite State Space, Action space has cardinality  $\mathcal{O}(N^M)$ ! Value/Policy Iteration have high computational complexity.

We need scalable reformulations

# **Problem Resolution (1)- CMDP reformulation**

Challenge: high computational complexity of multi-file MDP Solution: Decouple into multiple single file MDP, then solve them separately

• Step 1: Bandwidth constraint relaxation

In each slot  $\rightarrow$  **On average across all slots**, no more than *M* files can be updated.

Problem 2: (Relaxed Problem)  

$$\pi^* = \arg\min_{\pi \in \Pi} a(\pi), \text{ where } a(\pi) = \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \sum_{n=1}^{N} \omega_n(R_{n,t}) X_{n,t} \right]$$

$$\sum_{n=1}^{N} u_n(t) \le M, \forall t \Rightarrow \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \sum_{n=1}^{N} u_{n,t} \right] \le M.$$

≻Action space becomes larger:  $\{u_{n,t}\}_{n=1}^{N} \in \{0, 1\}^{N}$ .

Still a hard CMDP with  $2^N$  possible actions!

### **Problem Resolution (2)-Decomposition**

• What is decoupled?

Action space:  $u_{n,t} \in \{0, 1\}, \forall n, t$ 

 $\succ \text{Cost function: } a(\pi) = \sum_{n=1}^{N} a_n(\pi) = \sum_{n=1}^{N} \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \omega_n (R_{n,t}) X_{n,t} \right]$ 

- Probability transition function:  $(X_{n,t}, R_{n,t})$  depends only on  $(X_{n,t-1}, R_{n,t-1})$ and action  $u_{n,t}$
- Only the constraint is not decoupled.
- Solution: Place the constraint into objective function using Lagrange multiplier:  $\pi^{*}(W) = \arg \min L(\pi, W)$   $= \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \sum_{n=1}^{N} (\omega_{n}(R_{n,t})X_{n,t} + Wu_{n,t}) - WM \right]$
- For fixed W, per-File decomposition for min  $L(\pi, W)$   $\pi^*(W) = \bigotimes_{n=1}^N \pi_F^{*,n}(W),$ Where  $\pi_F^{*,n}(W) = \arg\min_{\pi} \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^T \omega_n(R_{n,t}) X_{n,t} + W u_{n,t} \right].$

### **Problem Resolution (3)-Solving Decoupled Problem**

Problem 3: (Per-File decoupled problem)  $\begin{bmatrix} 1 \\ 1 \end{bmatrix} = 7$ 

$$\pi_F^{*,n}(W) = \arg\min_{\pi} \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^T \omega_n(R_{n,t}) X_{n,t} + W u_{n,t} \right]$$

• The problem is also an Markov Decision Process (MDP) with infinite space. For each of the decoupled problem (we omit superscript *n*) we have the following results:

<u>Result 1</u>: There exists an optimal stationary policy  $\pi_F^*$  and a set of thresholds  $\{\tau_r\}_{r\in R}$  such that  $\pi_F^*$  downloads the file in state popularity state r if  $x \ge \tau_r$  and it keeps idle with probability 1 if  $x < \tau_r$ .

Result 2: The maximum threshold

$$X_{\max} = \max_{r} \tau_{r} \le \max_{r} \left[ \frac{W + \omega(r)}{\omega(r)} \right] \coloneqq X_{ub}$$

#### **Problem Resolution (3)-Solving Decoupled Problem**

- For fixed *W*, we can search over all possible stationary policies  $\pi$ :
  - We introduce two auxiliary variables to represent  $\pi$ :
  - $\mu_{x,r}^n$  the steady state probability file *n* in state (*x*, *r*)
  - $v_{x,r}^n$  the steady state probability file *n* in state (*x*, *r*) and is updated
  - Rewrite expected AoI as a function of  $\{\mu_{x,r}^n, \nu_{x,r}^n\}_{x=1}^{X_{ub}}$
- Linear Programming objectives:

$$\lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \omega_n (R_{n,t}) X_{n,t} + W u_{n,t} \right] = \sum_{x=1}^{X_{ub}} \sum_{r=1}^{R} \left( \omega(r) x \mu_{x,r}^n + W v_{x,r}^n \right)$$

• Bandwidth consumptions:

$$d_{n}^{*}(W) = \lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} u_{n,t} \right] = \sum_{x=1}^{X_{ub}} \sum_{r=1}^{R} v_{x,r}^{n,*}(W)$$

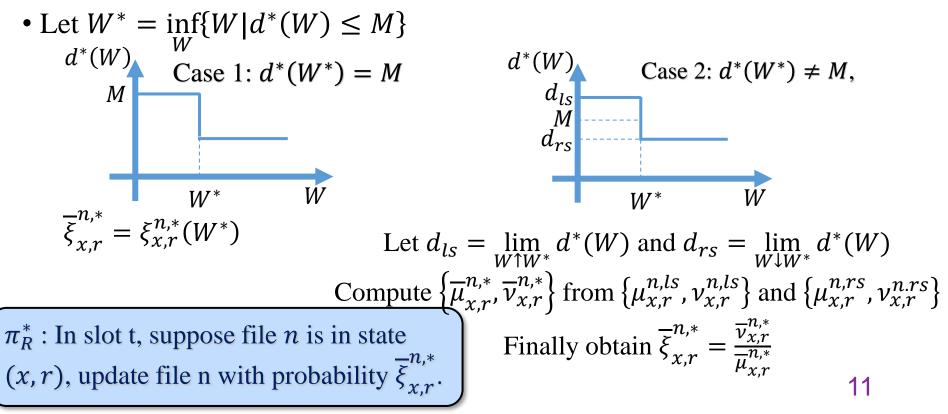
Solve the LP for each file *n* and obtain the optimum solution  $\{\mu_{x,r}^{n,*}(W), \nu_{x,r}^{n,*}(W)\}$ . The optimum policy  $\pi_F^*(W)$  updates file n in (x, r) with probabity  $\xi_{x,r}^{n,*}(W) = \frac{\nu_{x,r}^{n,*}(W)}{\mu_{x,r}^{n,*}(W)}$ 

$$W \uparrow, d^*(W) = \sum_{n=1}^{N} d_n^*(W)$$
 (bandwidth consumption)  $\downarrow$  10

#### **Problem Resolution (4)-Solving Relaxed Problem**

Back to the relaxed constraint problem  $\lim_{T \to \infty} \mathbb{E}_{\pi} \left[ \frac{1}{T} \sum_{t=1}^{T} \sum_{n=1}^{N} u_n(t) \right] \le M$ 

• We search for policy  $\pi_R^*$  by adjusting W to satisfy the relaxed constraint.



# **Problem Resolution (5)-Solving Primal Problem**

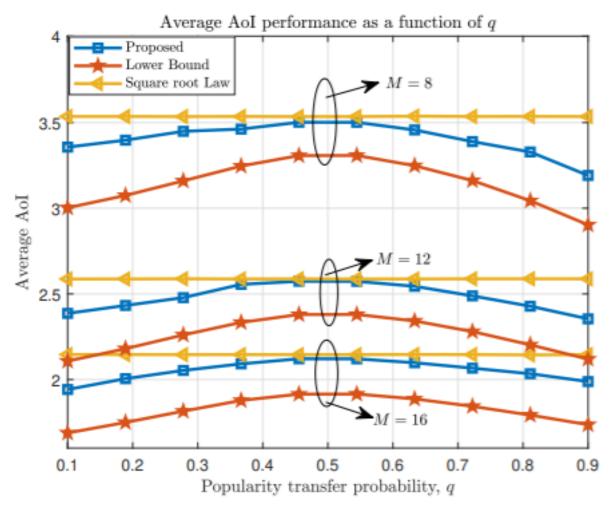
Back to the original problem: minimize the expected average AoI  $a(\pi)$  under constraint:

$$\sum_{n=1}^{N} u_{n,t} \le M, \forall t.$$

- We derive policy  $\hat{\pi}$  that satisfy the hard constraint based on  $\pi_R^*$  for the relaxed problem:
  - If  $\pi_R^*$  updates less or equal *M* files,  $\hat{\pi}$  updates all of them
  - If  $\pi_R^*$  updates more than *M* files,  $\hat{\pi}$  chooses *M* randomly to update.

Theorem 2 (asymptotic optimality of  $\hat{\pi}$ ) Assume  $\frac{N}{M} = \theta$  fixed as a constant independent of N, policy  $\hat{\pi}$  is asymptotic optimal in the sense:  $\lim_{N \to \infty} \frac{a(\hat{\pi}) - a(\pi^*)}{a(\pi^*)} = 0$ 

## **Simulations: Algorithm Comparisons**



Assumption:

Each file has two popularity modes with transition matrix.

$$\mathbf{P}^n = \begin{bmatrix} q & 1-q\\ 1-q & q \end{bmatrix}$$

Square Root Law (sqrt) minimizes the expected AoI when the popularity of each file does not vary with time.

#### The expected AoI of proposed algorithm is close to the lower bound.

□ When q = 0.5, popularity evolution do not depend on previous popularity mode: sqrt and proposed algorithm have similar performance.
 □ When q → 1, q → 0, popularity on the current slot highly depends previous state: proposed algorithm has smaller AoI.

## Thank you! Q&A